# **SYLLABUS**

# 1. Data about the program of study

1.1 Institution	The Technical University of Cluj-Napoca
1.2 Faculty	Faculty of Automation and Computer Science
1.3 Department	Computer Science
1.4 Field of study	Computer Science and Information Technology
1.5 Cycle of study	Bachelor of Science
1.6 Program of study / Qualification	Computer science / Engineer
1.7 Form of education	Full time
1.8 Subject code	43.

# 2. Data about the subject

2.1 Subject name			Practical work in the domain of study			
2.2 Course responsible / I	ourse responsible / lecturer Assoc. prof. dr. eng. Mariţa Tiberiu - <u>Tiberiu.Marita@cs.utcluj.ro</u>					
			Intern	Internship supervisors appointed by the faculty:		
2.3 Teachers in charge of	semir	nars /	Prof.d	r.eng	. Lemnaru Camelia - <u>Camelia.LEMNARU@cs.utcluj.ro</u>	
			Prof.d	r.eng	. Hângan Anca - <u>Anca.HANGAN@cs.utcluj.ro</u>	
			Assoc.	prof.	dr.eng. Marița Tiberiu - <u>Tiberiu.Marita@cs.utcluj.ro</u>	
			Assoc.prof.dr.eng. Bâcu Victor - Victor.BACU@cs.utcluj.ro			
			Assoc.prof.dr.eng. Itu Răzvan - Razvan.Itu@cs.utcluj.ro			
			Lect.dr.eng. Antal Marcel - marcel.antal@cs.utcluj.ro			
			Lect.d	Lect.dr.eng. Cristina Feier - <u>Cristina.Feier@cs.utcluj.ro</u>		
			Asist.	dr. er	ng. Dan Mitrea - <u>Dan.Mitrea@cs.utcluj.ro</u>	
2.4 Year of study	III	2.5 Sem	ester	2	2.6 Type of assessment (E - exam, C - colloquium, V - verification)	V
2.7 Subject category		fundame	entală, DD – în domeniu, DS – de specialitate, DC – complementară			DD
		Impusă,	DOp – opțională, DFac – facultativă		DI	

#### 3. Estimated total time

3.1 Number of hours per week	15	of which:	Course	-	Seminars	-	Laboratory	-	Project	15
3.2 Number of hours per semester	90	of which:	Course	-	Seminars	-	Laboratory	-	Project	90
3.3 Individual study:								•		
(a) Manual, lecture material a	nd nc	tes, biblio	graphy							
(b) Supplementary study in the library, online and in the field										
(c) Preparation for seminars/laboratory works, homework, reports, portfolios, essays										
(d) Tutoring										
(e) Exams and tests										
(f) Other activities:					10					
3.4 Total hours of individual study (s	uma	(3.3(a)3.	3(f)))		10					
3.5 Total hours per semester (3.2+3.4) 100										

# 4. Pre-requisites (where appropriate)

3.6 Number of credit points

4.1 Curriculum	N/A
4.2 Competence	N/A

# 5. Requirements (where appropriate)

5.1. For the course	N/A
5.2. For the applications	N/A

6. Specific competence

6.1 Professional competences	C2 Designing hardware, software and communication components (2 credits)				
·	C2.1 Describing the structure and functioning of computational,				
	communication and software components and systems				
	C2.2 Explaining the role, interaction and operation of hardware,				
	software and communication components				
	C3 Problems solving using specific Computer Science and Computer Engineering				
	tools (2 credits)				
	<ul> <li>C3.1 Identifying classes of problems and solving methods that are specific to computing systems</li> </ul>				
	<ul> <li>C3.2 Using interdisciplinary knowledge, solution patterns and tools, making experiments and interpreting their results</li> </ul>				
	C5 Designing, managing the lifetime cycle, integrating and ensuring the				
	integrity of hardware, software and communication systems (2 credits)				
	C5.1 Specifying the relevant criteria regarding the lifetime cycle, quality, security and computing system's interaction with the				
	environment and human operator				
	<ul> <li>C5.2 Using interdisciplinary knowledge for adapting an information system to application domain requirements</li> </ul>				
	<ul> <li>C5.3 Using fundamental principles and methods for security, reliability and usability assurance of computing systems</li> </ul>				
	C5.4 Adequate utilization of quality, safety and security standards in information processing				
6.2 Cross competences	CT1 - Honorable, responsible, ethical behavior in the spirit of the law to ensure				
	the reputation of the profession				
	CT2 Identifying, describing and conducting processes in the projects				
	management field, assuming different roles inside the team and clearly and				
	concisely describing, verbally or in writing, in Romanian and in an international				
	language, the results from the activity field. (2 credits)				

7. Discipline objective (as results from the key competences gained)

7.1 General objective	Application of fundamental and applied knowledge gained in the projects development within a specialized company or research team (theme set by the project manager)
7.2 Specific objectives	Acquaintance of the students with the methodologies and technologies specific to the design and implementation activities and involve the students in carrying out simple hardware / sofware / communications projects for educational purposes: - participation in training courses and activities organized by the company or the research group to which the practice is carried out - analysis and documentation - the study and familiarization with the specific design and implementation tools - designing, implementing, testing and validating some simple projects / modules with educational role

# 8. Contents

8.1 Lectures	Hours	Teaching methods	Notes
-			
Bibliography			
-			
8.2 Applications - Seminars / Laboratory / Project	Hours	Teaching methods	Notes

•	study and documentation	N/A	
•	study of methodologies and / or technologies used		
•	implementation, testing and validation of some simple		
	components / modules for educational purposes		
•	documentation of the implemented components		

#### Bibliography:

For the project development, the draft bibliography is the one recommended by the project leader from the company or by the research team at which the implementation is performed and the one resulted in the documenting phase.

Se vor preciza, după caz: tematica seminariilor, lucrările de laborator, tematica și etapele proiectului.

# 9. Bridging course contents with the expectations of the representatives of the community, professional associations and employers in the field

This discipline provides education and training of the students at the workplace site, with benefits for both sides. Students are familiarized with the working and professional requirements needed to work in a company, and companies have the opportunity to shape students to facilitate their employment after graduation (to reduce training expenses / training). Also it aims to increase cohesion between academia and employment in a priority area in terms of national and European level in order to improve the skills of employees and to prepare and maintain them in the labor market in a particularly dynamic and competitive domain (mainly existing competition with Eastern European countries and Asia - India and China).

#### 10. Evaluation

Activity type	Assessment criteria	Assessment methods	Weight in the final grade
Course	N/A	N/A	N/A
Project	Attendance (min 100 h), activity, tutor assessment	Oral colloquy. In the case that the face to face examination is not possible, the colloquy will be organized using specific elearning platforms (MS Teams, Moodle)	100%

Minimum standard of performance:

Development of a hardware / software / communication engineering project.

Date of filling in: 26.02.2025	Responsible	Title First name Last name	Signature
20.02.2023	Course	Assoc.prof.dr.eng. Tiberiu MARIȚA	
	Applications	-	

Date of approval in the department	Head of department, Prof.dr.eng. Rodica Potolea
Date of approval in the Faculty Council	Dean, Prof.dr.eng. Vlad Mureșan