# Syllabus

# 1. Data about the program of study

1.1 Institution	Technical University of Cluj-Napoca
1.2 Faculty	Automation and Computer Science
1.3 Department	Automation
1.4 Field of study	Systems Engineering
1.5 Cycle of study	Bachelor of Science
1.6 Program of study/Qualification	Automation and Applied Informatics (English)
1.7 Form of education	Full time
1.8 Codul disciplinei	39.00

#### 2. Data about the subject

2.1 Subject name Real			al Tim	ne Sys	vster	ms		
2.2 Course responsible/lecturer			Pro	Prof.dr.ing. Letia Tiberiu – Tiberiu.Letia@aut.utcluj.ro				
2.3 Teachers in charge of applications			As	As.dr.ing. Dahlia Al_Janabi – dahlia.aljanabi@aut.utcluj.ro				
2.4 Year of study	3	2.5 Seme	ester 2 2.6 Assessment (E/C/V)			E		
DF – funda		fundament	nental, DID – in the field, DS – specialty, DC – complementary				DS	
2.7 Type of subject	DOB	)OB – compulsory, DOP – elective, FAC – optional					DOB	

# 3. Estimated total time

3.1 Number of hours per week	4	of which:	Course	2	Seminar		Laboratory	2	Project	
3.2 Number of hours per semester	104	of which:	course	28	Seminar		Laboratory	2	Project	
3.3 Individual study										
(a) Manual, lecture material	and no	otes, biblic	graphy							15
(b) Supplementary study in t	he libr	ary, online	e and in t	he fie	ld					15
(c) Preparation for seminars,	'labora	itory work	s, home	vork,	reports, p	ortfoli	os, essays			26
(d) Tutoring						3				
(e) Exams and tests							3			
(f) Other activities:						0				
3.4 Total hours of individual study (sum of (3.3(a)3.3(f))) 48										
3.5 Total hours per semester (3.2+3.4) 104										
3.6 Number of credit points 4										

#### 4. Pre-requisites (where appropriate)

4.1 Curriculum	Basic programming
	Software engineering
	Discrete event systems
4.2 Competence	Computer programming

# 5. Requirements (where appropriate)

5.1. For the course	Presence 50%
5.2. For the applications	Presence 100%

# 6. Specific competences

6.1 Professional competences	<ul> <li>C2 – Fundamental operation concepts from computer science information and communication technologies</li> <li>C5 Application development, algorithm implementations and control structures using project management principles, programming environment and microcontroller based technologies, DSP, PLC an embedded systems</li> </ul>
6.2 Cross competences	
	N/A

#### 7. Course objectives

7.1 General objective	Conceiving of reactive applications
7.2 Specific objectives	Specification, design, implementation and testing of control applications

# 8. Contents

8.1 Lecture	No.hours	Teaching methods	Notes
Real-Time Systems (RTS). Introduction to RTS	2		
Paradigms, basic definitions, RTS characteristics, real-time control, temporal parameters	2		
Specification of real-time applications (RTAs)	2		
Modeling of RTAs using Petri nets	2		
Design of RTAs with Unified Modeling Language	2		
Real-Time operating systems	2		
Interprocess communication	2	interactive	
Interrupt handling	2		
Concurrent programming in standard Java	2		
Implementation using Realtime Java	2		
Evaluation and measuring of execution times	2		
Scheduling (tests and verification)	2		
Verification and test of RT implementation	2		
Reliability of RTAs	2		
Real-Time operating systemsInterprocess communicationInterrupt handlingConcurrent programming in standard JavaImplementation using Realtime JavaEvaluation and measuring of execution timesScheduling (tests and verification)Verification and test of RT implementationReliability of RTAs	2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	interactive	

Bibliography

1. T. Leția. Sisteme de timp-real. Editura Albastră (Microinformatica), ISBN 973-9443-49-4, 2001 (363 pag.).

2. T. Letia, A. Astilean. Sisteme cu evenimente discrete: modelare, analiză și control. Editura Albastră (Microinformatica), Cluj-Napoca, ISBN. 973-9215-76-9, 1998 (228 pag.).

3. B. Bărbat, F.G. Filip. Informatică industrială. Ingineria programării în timp-real. Ed. Tehnică, București, 1997.

4. J.E. Cooling. Software Design for Real-time Systems. International Thomson Computer Press, London, 1991.

5. Alan Burns, A. Wellings. Real-Time Systems and Programming Languages. Addison Wesley, 2001 6. A.M.K. Cheng. Real-Time Systems. Scheduling, Analysis and Verification, JhonWiley ans Sons, 2002

7. G. Buttazzo. Real-Time Systems. Predicatble Scheduling and Applications. Springer, 2005.

8. Bruce Powel Douglass. Real-Time UML. Third Edition. Advances in The UML for Real-Time Systems. Ed. AddisonWesley. 2007.

9. E.J.Brubo şi Greg Bollella. Real\_Time Java Programming with Java RTS. Sun Micorsystems, 2009.

B.P. Douglass. Real Time UML Third Edition. Advances in the UML for Real-Time Systems. Addison-Wesley,
 2007

11. A.M.K. Cheng. Real-Time Systems Scheduling, Analysis, and Verification. Ed. Wiley Interscience, JohnWiley and Sons, 2002.

12. G.C. Buttazzo. Hard Real-Time Computing. predictable Scheduling Algorithms and Application. Second Edition. Ed. Springer. 2005.

13. T. S. Letia, D. Al- Janabi, "Object Enhanced Time Petri Nets", 3rd International Conference on Event-Based Control, Communication and Signal Processing (EBCCSP), DOI: 10.1109/EBCCSP.2017.8022831, 2018.

8.2 Aplications (seminar/laboratory/project)	No.hours	Teaching methods	Notes		
L1. Introduction – Tool and development environment	2				
L2. Threads in Java SE – General concepts	2				
L3. Threads in Java SE – Classic synchronization mechanisms	2				
L4. Applications with threads in Java SE – Petri nets and Time Petri nets implementations and tests using classic synchronization mechanisms	2				
L5. Threads in Java SE – Package java.util.concurrent - Part 1	2				
L6. Threads in Java SE – Package java.util.concurrent - Part 2	2	Interactive			
L7. Applications with threads in Java SE - Petri nets and Time Petri nets implementations and tests using synchronization mechanisms from the package java.util.concurrent	2				
L8. Implementation of OETPN models	2				
L9. Conceiving the applications with OETPN models	2				
L10. Verification of temporal properties of RTAs	2				
L11. Scheduling on monoprocessor systems	2				
L12. Scheduling on multiprocessor systems	2				
L13. Compensatory activities	2				
L14. Final test -	2				
Bibliography 1. Radu Miron, M.M Santa, T.S. Letia. Real Time Systems. Laboratory training lessons. TUCN					

# 9. Bridging course contents with the expectations of the representatives of the community, professional associations and employers in the field

#### 10. Evaluation

Activity type	Assessment criteria	Assessment methods	Weight in the final grade
Course	Final exam (E)	Written test/ online exam on Teams platform under COVID situation	0,66
Seminar			
Laboratory	Test(L)	Written test + source code + implementation/ online exam on Teams platform under COVID situation	0,33
Project			
Minimum standar M≥ 5, L≥5	rd of performance: E≥5,		

Date of filling in:		Title Firstname NAME		Signature
15.06.2024	Course	Prof.dr.ing. Tiberiu LETIA		
	Applications	As.dr.ing Dahlia Al-Janab	i	
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Date of approval by t	he Department Bo:	oard	Head of Departament Prof.dr.ing. Honoriu VĂLEA	N
Date of approval by the Faculty Council			Dean Brofdring, Mihaola Dânsoi	2000
	,		Prol.or.ing. Minaela Danşol	eanu