SYLLABUS

1. Data about the program of study

1.1 Institution	The Technical University of Cluj-Napoca
1.2 Faculty	Faculty of Automation and Computer Science
1.3 Department	Computer Science
1.4 Field of study	Computer Science and Information Technology
1.5 Cycle of study	Bachelor of Science
1.6 Program of study/Qualification	Computer science / Engineer
1.7 Form of education	Full time
1.8 Subject code	55.1

2. Data about the subject

2.1 Subject name	ne Input/Output Systems and Peripheral Devices					
2.2 Course responsible/lecturer Prof. er. eng. Zoltan Francisc Baruch - Zoltan.Baruch@cs.utcluj.ro						
2.3 Teachers in charge of	semin	ars/	Prof. er. eng. Zoltan Francisc Baruch - Zoltan.Baruch@cs.utcluj.ro			
laboratory/ project			Eng. Dragoș-Mihai Varvara - <u>dragos vrv@yahoo.com</u>			
2.4 Year of study	IV	IV 2.5 Semester		2	2.6 Type of assessment (E - exam, C - colloquium, V - verification)	E
DF – fundame		ntală, DD – în domeniu, DS – de specialitate, DC – complementară			DS	
2.7 Subject category	DI — I	DI – Impusă, DOp – opțională, DFac – facultativă				

3. Estimated total time

3.1 Number of hours per week	4	of which:	Course	2	Seminars		Laboratory	2	Project	
3.2 Number of hours per	ГС	ofwhich	Course	20	Cominara		Laboratory	20	Droject	
semester	20	or which:	course	28	Seminars		Laboratory	28	Project	
3.3 Individual study:										
(a) Manual, lecture materia	l and n	otes, bibli	ography							34
(b) Supplementary study in the library, online and in the field							12			
(c) Preparation for seminars/laboratory works, homework, reports, portfolios, essays							18			
(d) Tutoring										
(e) Exams and tests							5			
(f) Other activities:						0				
3.4 Total hours of individual study (suma (3.3(a)3.3(f))) 69										
3.5 Total hours per semester (3.2+3.4) 125										
3.6 Number of credit points 5										

4. Pre-requisites (where appropriate)

4.1 Curriculum	Computer Programming, Computer Architecture
4.2 Competence	Competences of disciplines Computer Programming and Computer Architecture

5. Requirements (where appropriate)

5.1. For the course	Projector, computer
5.2. For the applications	Computers, the Microsoft Visual Studio programming environment

6. Specific competence

6.1 Professional competences	C4 – Improving the performances of the hardware, software, and
	communication systems (2 credits)
	C4.1 – Identifying and describing the defining elements of the performances of
	the hardware, software, and communication systems
	C4.2 – Explaining the interaction of the factors that determine the
	performances of the hardware, software, and communication systems
	C4.3 – Applying the fundamental methods and principles for increasing the
	performances of the hardware, software, and communication systems

	 C4.4 – Choosing the criteria and evaluation methods of the performances of the hardware, software, and communication systems C4.5 - Developing performance based professional solutions for hardware, software and communication systems C5 – Designing, managing the lifetime cycle, integrating and ensuring the integrity of hardware, software, and communication systems (3 credits) C5.1 – Specifying the relevant criteria regarding the lifetime cycle, quality, security and the computing system's interaction with the environment and the human operator C5.2 - Using interdisciplinary knowledge for adapting an information system to application domain requirements C5.3 – Using fundamental principles and methods for ensuring the security, the safety and ease of exploitation of the computing systems C5.4 - Adequate utilization of quality, safety and security standards in information processing C5.5 - Realization of a project including problem identification and analysis, design and development, while proving the understanding of the basic quality
6.2 Cross competences	N/A
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7. Discipline objective (as results from the key competences gained)

7.1 General objective	Knowledge of operation and performance parameters for input/output interfaces and peripheral devices; ability to communicate with controllers of peripheral devices
7.2 Specific objectives	 Using basic methods and principles for enhancing performance of computer systems Designing input/output interfaces for connecting various devices to the computer Designing and implementing in software input/output protocols Writing system programs for controlling input/output interfaces

8. Contents

8.1 Lectures	Hours	Teaching methods	Notes
Introduction. Programmed I/O	2		
Interrupt-Driven I/O. Direct Memory Access. I/O Processors	2		
Buses. Electrical Considerations. Synchronous and Asynchronous	2		
Buses. Parallel and Serial Buses. Bus Arbitration. PCI Bus	Z		
PCI Express Bus. I ² C Bus. SPI Bus	2		
Universal Serial Bus. VME Bus. Expansion Modules for Embedded	2		
Systems. VME Modules	2		
Expansion Modules for Embedded Systems (cont.). CompactPCI	2		
Modules. Mezzanine Modules. COM Express Modules	2		
Liquid Crystal Displays. Liquid Crystals. Twisted Nematic	2	- PowerPoint	
Technology. Addressing Methods. Backlighting Types	2	presentations	
Liquid Crystal Displays (cont.). Display Parameters. Vertical	2	- Questions,	
Alignment Technology. In-Plane Switching Technology	2	discussions	
Organic LED Displays. Electronic Paper Displays	2		
Electronic Paper Displays (cont.). Quantum Dot Displays	2		
Graphics Adapters. Structure of a Graphics Adapter. Graphics	2		
Memory. Graphics Processing Units	Z		
Graphics Processing Units (cont.). Display Interfaces: HDMI;	2		
DisplayPort	2		
Optical Discs. Classification of Optical Discs. Compact Discs. DVD	2		
Discs	2		
Blu-Ray Discs	2		

Bibliography			
 Baruch, Z. F., Input/Output Systems, MEGA, Cluj-Napoca, 2020, Rosch, Winn L., Hardware Bible, Sixth Edition, Que Publishing, 2 	ISBN 978-60 003, ISBN 0-	6-020-242-4. 7897-2859-1.	
8.2 Applications – Seminars/Laboratory/Project	Hours	Teaching methods	Notes
Serial Port (I)	2		
Serial Port (II)	2		
PCI Express Bus (I)	2		
PCI Express Bus (II)	2		
System Management Bus (I)	2	- Additional	
System Management Bus (II)	2	explanations	
Universal Serial Bus (I)	2	- Using a	
Universal Serial Bus (II)	2	programming	
Printers	2	environment for the C	
SCSI Interface	2	language	
ATA Interface (I)	2		
ATA Interface (II)	2		
Compact Discs. ATAPI Interface	2		
Laboratory Colloquy	2		
Bibliography			

1. Baruch, Z. F., Input/Output Systems, MEGA, Cluj-Napoca, 2020, ISBN 978-606-020-242-4.

2. Rosch, Winn L., Hardware Bible, Sixth Edition, Que Publishing, 2003, ISBN 0-7897-2859-1.

3. Lecture slides and laboratory works at http://users.utcluj.ro/~baruch/en/pages/teaching/inputoutput-systems.php

^{*}Se vor preciza, după caz: tematica seminariilor, lucrările de laborator, tematica și etapele proiectului.

9. Bridging course contents with the expectations of the representatives of the community, professional associations, and employers in the field

The contents of the discipline have been corroborated with the contents of similar disciplines in the USA and Europe, as well as with chapters related to input/output systems of acknowledged manuals used in prestigious universities. The discipline has been evaluated by the ARACIS agency.

10. Evaluation

Activity type	Assessment criteria	Assessment methods	Weight in the final grade		
	Understanding theoretical concepts of	Quizzes at the lectures	10%		
Course	input/output systems and the principle of operation for peripheral devices		50%		
Laboratory	Ability to write communication programs with controllers of peripheral devices	Assessment of solving the assigned applications at the laboratory sessions and laboratory colloquy	40%		
Project	-				
Minimum standar	d of performance:				
Finishing at least one application in each laboratory session					
Grade calculus: 10% Quizzes + 40% Laboratory + 50% Exam					
Conditions for entering the final exam: Quizzes ≥ 5, Laboratory ≥ 5					
Conditions for promotion: Exam ≥ 5					

Date of filling in: Teachers 10.06.2023 Course	Teachers	Title First Name Last Name	Signature
	Prof. dr. eng. Zoltan-Francisc Baruch		
	Applications	Prof. dr. eng. Zoltan-Francisc Baruch	
		Eng. Dragoș-Mihai Varvara	

Date of approval in the department

Date of approval in the Faculty Council

Head of department, Prof. dr. eng. Rodica Potolea

Dean, Prof. dr. eng. Liviu Miclea